Mobile Review Extension

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Introduction

The Mobile Review extension works both on Android (using Google Play In-App Review API) and on iOS (using the native StoreKit Framework) and lets you prompt users to submit ratings and reviews without the inconvenience of leaving your app or game.

Extension's Features

- Show in-app review layout.

Limitations

Both Google and Apple enforce some limitations on how this API works, take those into account when using this extension.

Android
- This feature only will work when was downloaded from store
- You only can display this popup one time
- if you want test it you need upload it to "Internal Testing" in GooglePlay console

[LINKS] Below are some links you can follow that provide information about the most frequent problems:

Main Information

Troubleshooting

Testing

iOS
- No matter how many times you request the review prompt, the system will show the prompt a maximum of three times in a 365-day period.
- Calling the method is not a guarantee that the prompt will display. This means that it's not appropriate to call the API in response to a button tap or other user action.
- The system must not have shown the prompt for a version of the app bundle that matches the current bundle version. This ensures that the user is not asked to review the same version of your app multiple times.

[NOTES] The review prompt will behave differently depending on the type of build that you are running:

- Development: Shown every time you request the prompt.
- Test Flight: Prompt is never shown.
- App Store: Shown with the limitations described above.

Functions

`MobileReview_Show()`

Description: Starts the in-app review flow can be triggered at any time throughout the user journey of your app. During the flow, the user has the ability to rate your app using the 1 to 5 star system and to add an optional comment. Once submitted, the review is sent to the store and eventually displayed.

Returns: N/A

Triggers: Asynchronous Social Event (**ANDROID ONLY**)

> *{string}* **type** The constant *"MobileReview_Show"*.

> *{boolean}* **success** Whether or not the requested task was successful.